

## **FIBA 2010 Rule Book Changes**

### **\*CHANGE\*** - 2.4.6 Throw-in lines **(For Sask purposes this shall be judged as one step above the 3 point line)**

The two (2) lines of 0.15 m in length shall be marked outside the playing court at the sideline opposite the scorer's table, with the outer edge of the lines 8.325 m from the inner edge of the nearest endline.

### **4.4.2 Players shall not wear equipment (objects) that may cause injury to other players.**

.....

#### **The following are permitted:**

**Added** — Undergarments that extend below the shorts of the same dominant colour as the shorts.

**Added** — Compression sleeves of the same dominant colour as the shirts.

**Added** — Compression stockings of the same dominant colour as the shorts. If for the upper leg it must end above the knee; if for the lower leg it must end below the knee.

**Added** — Non-coloured transparent mouth guard.

**Added** — Non-coloured transparent taping of arms, shoulders, legs, etc.

**Added** - 4.4.3 During the game a player may not display any commercial, promotional or charitable name, mark, logo or other identification including, but not limited to, on his body, in his hair or otherwise.

**\*CHANGE\* 9.1** The first period **begins when the ball leaves the hand(s) of the referee** on the jump ball.

**\*CHANGE\*10.2** The ball becomes live when:

- During the jump ball, **the ball leaves the hand(s)** of the referee on the toss.

**Note on 9.1 and 10.2 changes: 49.2 Timer: Starting the game clock when: During a jump ball, the ball is legally tapped by a jumper (No Change).**

**\*CHANGE\*16.2.5** The game clock must indicate 0:00.3 (three tenths of a second) or more for a player to gain control of the ball on a throw-in or on a rebound after the last or only free throw in order to attempt a shot for a field goal. If the game clock indicates 0:00.2 or 0:00.1 the only type of a valid field goal made is by tapping or directly dunking the ball.

**\*CHANGE\* 17.2.4** During the last two (2) minutes of the fourth period and during the last two (2) minutes of each extra period, following a time-out taken by the team that is entitled to possession of the ball from its backcourt the throw-in shall be administered at **the throw-in line opposite the scorer's table in the team's frontcourt** **(For Sask purposes one step above last year's 3 point line).**

## Art. 28 Eight seconds

**\*CHANGE\*** **Starts** on a throw-in when the ball touches or is legally touched by any player in the backcourt and the team of that player taking the throw-in remains in control of the ball in its backcourt.

28.1.2 The team has caused the ball to go into its frontcourt whenever:

**\*CHANGE\*** The ball touches or is legally **touched** by an offensive player who has **both feet** in contact with his frontcourt,

## Art. 29 Twenty-four seconds

29.1.1 Whenever:

**\*CHANGE\*** On a throw-in, the ball touches or is legally touched by any player on the playing court and the team of that player taking the throw-in remains in control of the ball, that team must attempt a shot for a field goal within twenty-four (24) seconds.

29.2 Procedure

29.2.1 If the game is stopped by an official:

**\*CHANGE\*** - **For a foul or violation** (not for the ball having gone out-of-bounds) by the team not in control of the ball,

- For any valid reason by the team not in control of the ball,
- For any valid reason not connected with either team,

Possession of the ball shall be awarded to the same team that previously had control of the ball.

If the throw-in is administered in the backcourt, the twenty-four (24) second clock shall be reset to twenty-four (24) seconds.

If the throw-in is administered in the frontcourt, the twenty-four (24) second clock shall be reset as follows:

**\*CHANGE\*** - If fourteen (14) seconds or more is displayed on the twenty-four (24) second clock at the time when the game was stopped, the twenty-four (24) second **clock shall not be reset**, but shall continue from the time it was stopped.

- If thirteen (13) seconds or less is displayed on the twenty-four (24) second clock at the time when the game was stopped, the twenty-four (24) second clock **shall be reset to fourteen (14) seconds.**

***Regardless of the time of the game or the fact that a time-out is taken or not, the throw-in following the free throws for a technical, unsportsmanlike or disqualifying foul, will take place at mid-court as stipulated in the respective articles dealing with those infractions (36, 37, and 38). In addition, as stated in Article 50.2.1, the shot clock, following the free throws, will be reset to 24 seconds. Please note that this new interpretation takes effect immediately.***

## **Art. 30 Ball returned to the backcourt**

### **30.1 Definition**

30.1.1 The ball goes into a team's backcourt when:

**\*CHANGE\*** - It touches or is legally touched by an offensive player who has part of his body in contact with the backcourt.

## **ART. 36 UNSPORTSMANLIKE FOUL**

### **Interpretation**

**\*CHANGE\*** During the last two (2) minutes of the fourth period and during the last two (2) minutes of each extra period (ONLY), the ball is out-of-bounds for a throw-in and still in the hands of the official or already at the disposal of the player taking the throw-in. If at this moment a defensive player on the playing court causes contact with a player of the offensive team on the playing court and a foul is called, it is an unsportsmanlike foul.

## **Art. 50 Twenty-four (24) second operator: Duties**

50.1 Started or restarted when:

A team gains control of a live ball on the playing court.

**\*CHANGE\*** On a throw-in, the ball touches or is legally touched by any player on the playing court.